MAGICKAL SERVITORS

Create Your Own Spirits to Attract Pleasure, Power and Prosperity

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THE GALLERY OF
MAGICK

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Create with Magick

Magick gives you a way to shift the odds, encourage coincidence and wrinkle reality to get the life you want. With servitor magick, you create a spirit that will manifest the life you want to live.

With the secrets of practical magick, you create your life according to your true will. In most occult workings you contact a spirit using rituals, and request help. With servitor magick you *create* a spirit yourself, using your mind, heart and soul, to serve your deepest needs.

The spirit you create is known as a servitor, and it is born of your desire and your will, and exists to fulfill your needs. This is the most personal magick imaginable, and when mastered, it can reward you with extreme pleasure, the power to create change, and the ability to attract prosperity in all areas of your life.

Servitors are self-aware entities, but they are intimately tied to your needs and wants, giving you a precise way to seek out results safely.

Everything that could be said about servitors has been said. Until now. Servitor magick has been around for a long time, but it became popular in the last half-century or so. There are countless Chaos Magick books and free websites that will tell you how to create a servitor. There are a small number of variations on a theme, but the essence of these sources is the same. I hope to offer something new in this book to make the magick more effective. *Magickal Servitors* contains two major secrets discovered by The Gallery of Magick, which are embedded within the fabric of this process. I hope this makes *Magickal Servitors* the most complete and effective text on the subject that we could offer.

Magick does not need to be complicated, and servitor magick became popular because of its simplicity as well as for the quality of its results. The results are undeniably good, and can be achieved without the need for experience, initiation, special skills or equipment. The magick can be carried out safely and rapidly. I will not complicate the magick unnecessarily, but I do want the magick to work for you. While simplicity will remain a part of the process, I want this book to be thorough enough to be effective. What I present here is a system for creating servitors that will enable you to craft a conscious spirit that will act on your behalf, manipulating matter, time and the patterns of reality to bring the results you desire.

This magick is designed to be accessible to beginners. If you are new to magick, all you need is an open mind and the willingness to work with the

techniques as instructed. You will be pleasantly surprised by the way the world yields to the touch of magick.

The magick can also be used by more advanced and experienced occultists. I mention this because there are some who sniff at servitor magick for being simplistic and hobbyist. Servitor magick has been, for many people, their first foray into the occult, and this leads to some practitioners looking at it as a craft only for the novice. To believe this is to miss out on the potential of this art. In my experience - which spans more decades than I care to mention - servitors have delivered results that are comparable to those of any magick. Again, all you need is an open mind and a willingness to work the techniques as instructed.

If you are adept at working with other facets of magick, you may wonder how a self-created entity could ever be comparable to the power of the spirits. Why create something from your self when you can call on an angel? It is true that poorly-fashioned servitors are hardly stronger than wishful thinking, but when birthed in a way that connects servitors to your true will, they are a fundamental source of power. You have a desire, you create a servitor to assist you in obtaining that desire, and the result comes about.

Traditionally, servitors are created by inventing a spirit with your imagination, naming it, charging it with some form of magickal energy and giving it your instructions. The process offered here differs from tradition in that it involves Vision, Conception, Gestation, Birth, Living Purpose and eventual Death. By drawing spirits into existence through a process that is akin to our own lives, you will create spirits that are truly able to work with intelligence and insight. When your created spirit reaches the state of Living Purpose, you can give your instructions and let the servitor bring you results.

Servitor creation is meant to be simple, so you should know that Vision, Conception, Gestation, Birth and Living Purpose can be completed in under an hour. In many cases you will choose to spread the process out further, but know that the magick has been kept simple and effective, without the need for complex ceremonies, equipment or altars.

Magick can be simple, but it should not be treated too lightly. To get the most out of this book, please read the text in its entirety, until you understand it fully. Then get out there and work with the magick. If you rush into the work, you may produce sloppy results. If you do nothing, nothing will happen.

From talking with a student of mine, I gather that the best results are invariably obtained when the student studies diligently, and then dives into

the magick with calm expectation. This means nothing more than reading the book thoroughly and then trying the techniques with full commitment. If you do that, you will create intelligent spirits that can serve your needs.

What Can Servitors Actually Do?

Magick is used to attract money, love and luck, but it can also be used to inspire artists, to encourage loyalty and passion, to increase popularity and fame, or to repel attacks. Magick can make people see you in a new light, protect you, end bad luck, open new opportunities, and direct change in whatever way you want. If you have a need, it can be served through magick.

The beauty of working with servitors is that, because you create a servitor with a specific purpose, the guesswork of magick is taken away. You can be assured that the spirit is working for the exact result you want, because you have created it *with that result in mind*. Servitors are bound to your needs and desires, and will satisfy those needs and desires.

I write novels (under another name) and I once created a servitor to help increase sales of my novels. The servitor was crafted with this exact purpose in mind. It was not designed to bring me general luck, or better sales in all areas of life, or even to increase fame. The servitor was designed to increase novel sales. If I had simply designed a servitor to make me a bit wealthier, that servitor would have lacked precision and may not have impacted novel sales. I knew what I wanted, created the appropriate servitor, and the servitor gave me that result.

Despite this precision, servitors are also capable of working on general projects. You could, for example, create a servitor to increase beneficial financial opportunities in your life. This is far more general in nature than the previous example, so results will not be as fast or even as obviously noticeable, but you will still get results.

Servitors are also capable of growth and change. You may create a servitor to help with sales of your first novel, but then when your second novel comes out, you can change the servitor's task to include promotion of the second novel. This adaptability gives you the benefit of precision, with the option to modify the servitor as your needs change.

Servitors are an excellent choice when you want to establish long-term, repeating results. You can set up a servitor to market a product, and your servitor will keep marketing it for years or decades. You can create a servitor to open your eyes to new opportunities, and that servitor will last you a lifetime. This is more efficient than performing a ritual every time you need a result. Servitors can be created for a single purpose, to work only once, but they can also be crafted in a way that produces results on an ongoing basis.

Servitors are also blessed with an intelligence that matches your own, giving them a style of operation that will always feel familiar to you. Your servitor will feel like a separate, conscious entity, but it will feel as familiar to you as a blood relative.

There is much debate about whether servitors are actually separate conscious beings birthed from your soul, or merely a psychic offshoot of your own existence. Such debates are fascinating, but they don't affect results, and I will therefore leave that theory out of this book. Whatever servitors may be, they are birthed from within you - from your conscious desires, from your emotional self and from the structure of your soul. As such, these spirits know you and your needs in a way that no other spirit can.

Servitors offer true obedience. In most magick, great care has to be taken to constrain, guide and command spirits, so that they produce results that are in keeping with your desires without causing unwanted effects. The more control you exert, the more limited the results can be. This is not a problem when you become experienced with magick, but it can be challenging when you start out. Servitors are constrained during the act of their creation and by virtue of being born of your desire, so they will be obedient without the need for extensive rituals. When you need a servitor to become dormant, it will hibernate until called upon again.

Servitors give you ease of contact. Although it is true that some magick, such as that presented in *Words of Power*, can give you contact with angels in minutes, some ritual work takes days, or even months, in order to ensure that contact is made. This is the essence of ritual magick. You work to make the spirits hear you and feel your need, and the spirits respond. With servitors, the method of contact is created by you, and so contact is always instantaneous. When you call, your servitor will always hear you.

If servitors are so powerful, with so many obvious benefits, does this mean they are all you will ever need? Can you abandon all other magick? For some people, servitors are their primary magickal process. Others rarely use them at all. The magick you choose to employ, at any given moment, is personal to you. There is no 'ultimate ritual', and there is no single path to success. In the occult, there are many processes that can bring you what you want at a given time. Each process is a like a musical instrument. It plays the same notes, but with a style and tone that is unique. Like an instrument, each process can be used alone, or in harmony with others.

If you want to create wealth, you may use servitors, but you would probably also use money magick to shape the structure of your financial life.

Servitors should not be seen as the greatest magick - because they are

only *one facet* of magick - nor should they be dismissed as a minor tool for manifesting the trivial.

To me, magick is about obtaining real world results. When you change your reality through magick, you grow spiritually. Many occultists see manifestation of results as nothing more than low magick, a materialistic distraction. I believe that when you can manifest a desire through the power of your will, you see reality in a new way, the pathways of potential open, and your life changes forever. The more you manifest and the more you guide your life consciously, the more useful you are to others, and the more grace you find within your own existence. There is no higher magick than the magick that brings results.

Making the Magick Safe

Servitor magick is safe. When you talk to people about the subject, they will tell you horror stories about servitors that left their creators and set out to wreak havoc on the world. You hear about servitors that refuse to obey their masters, and then transform into mutated, troublesome spirits that are akin to poltergeists. Thankfully, most of the stories you hear about rogue servitors are vastly exaggerated, if not completely fictional.

In my own experience, I only ever had three servitors get out of hand, and the trouble they caused was nothing more than the mildest of annoyance. Once I realized what was happening, I was able to get each of them under control within minutes. Since I started using the methods in this book, every servitor has remained loyal.

It takes only the smallest of precautions to ensure that a servitor remains within your control at all times, no matter how it changes or grows. When creating the servitor, you will build in a structure to the servitor's life, so that it willingly disperses, or comes to the end of its life, upon your command or when its task is complete. Do this, and your servitors will not turn into evil spirits that haunt you. You can also build in a failsafe, known as The Fatal Flaw, enabling you to end the servitor's life at will.

Fear is ever-present in magick, and it is a barrier to results. You have far more to fear from your habits than you do from any servitor. Habits can genuinely limit you, whereas a servitor is *your* conscious creation, existing only to improve your life. Rise above fear. Even if you are a self-destructive person, this is your opportunity to craft a fragment of life that is here only to protect and promote you, without negative effects.

Be aware that you do need to be cautious and precise when creating your servitor, but do not fear the process. You only need to follow the instructions.

Servitors are not born with a will to live and survive at all costs. They do not have an urge to live beyond you, or a drive to betray you. Servitors are born with the intelligence to serve *you*, and when you work with the process described in this book, your servitors can be controlled from the outset.

The Potential of Magick

Servitors can be used to make changes in your self, in your perceptions, in the thoughts of others, and in the manifested reality you see around you. This means you can use servitors to change or enhance aspects of your personality. You can use servitors to obtain hidden knowledge. You can use servitors to sway the thoughts and feelings of others. Lastly, you can use servitors to manifest real world changes.

Servitors for Self-Development

You can fashion a servitor to establish or enhance a personality trait, such as confidence, creativity or intuition. Alternatively, a servitor can subdue, suppress or even remove a negative personality trait.

Perception Servitors

A servitor can be used to change or enhance your perception. If you want to find out the truth about a situation, see the path ahead more clearly, or get better insight into a complex problem, servitors can improve your perception.

Servitors of Influence

Servitors generally lack the power or subtlety to influence a person to completely change a feeling or opinion, but they can be used to stir feelings, and make thoughts and ideas attractive to others. You can make servitors that give you an air of authority, beauty or leadership, and the servitor works to change the way people perceive you. (You can, of course, create a servitor that works on the change in yourself while it also ensures that people see this personality trait within you.) If you want to influence somebody's feelings, servitors can generate moments of passion, anger or disgust in others, briefly or on an ongoing basis. If you're in the early stages of a relationship, a servitor can ensure that any latent feelings are felt fully and rapidly.

I have said that servitors lack the power to completely change minds. This is true when somebody's mind is truly made up. If you have a political opponent, you won't be able to get a servitor to make your opponent change sides. But the magick *is* powerful. You could use a servitor to make your

opponent doubt a policy, or lose interest in an issue.

The power to influence is available to you, if used cleverly and with cunning, on aspects of the personality that are *open to change*.

Servitor magick will not be able to force the stubborn aspects of a personality to change, so use it where you know a person is capable of change. You can make your partner kinder and more patient, if that's within your partner's essential nature. If your partner has merely lost sight of patience and kindness, a servitor will help bring that back; however, if your partner has become an irrevocably ill-tempered person, a servitor will not help. Use your own judgment to work out where using influence magick may manifest a worthwhile result.

Manifestation Servitors

When you need to bring about change in your world, you use magick to manifest that change. If you're an artist you might want to sell your first painting, sell more paintings, get your first good review, or even your first major exhibition. If you're working in the corporate world, you can use a servitor to enhance your reputation and obtain promotions. If you're running your own business, a servitor could increase sales, make a product more well-known, or ensure the product is well-received by consumers.

Whatever magick you use, you are more likely to get results if the result you seek is something that is in keeping with your true will, and something that is within the realms of possibility.

Many people want a spell to win a million dollars, but it just doesn't work that way. If you aim for something that feels just out of reach, magick can reach it. Then, you build on that result until you get where you want to go.

Selecting these small improvements and changes is far more effective than dreaming big and hoping for the best. Create servitors that you believe will take you on the path through life that will give you the most pleasure and meaning, and aim for results that are *only just impossible*, rather than completely out of the question. When something is just out of reach, but potentially obtainable, servitors can bring that reality to you.

If, for example, you want to record a song and make it popular, create a servitor to help you write a good song long before you even think about getting a record deal, or becoming famous. Gauging what results are just out of reach is a skill that you must learn in order to see your desires manifested.

You will find, in time, that magick can take you much further than you

ever dreamed, but the key to success is to do this in stages. As you work with a servitor and learn that it can be trusted, your trust will feed its reality and bring you more of what you desire. Consider these points carefully when creating a Vision of your servitor.

Making Servitors Work for You

Servitors should be thought of as living beings. There is no need to over-complicate the subject, but to create a spirit entity that can actually make real world change you need to consider and work with Vision, Conception, Gestation, Birth, Living Purpose, and ultimately Death. Although some servitors may be with you to the grave, many will not, and you should conceive their demise at the time of their creation.

By starting with Vision, Conception and Gestation, you build up the pressure to live, to exist, to come into being and be conscious. The spirit is compelled to become real. This enables you to give psychic Birth to the servitor, so that it can act as an independent spirit rather than as an imaginary friend. Imaginary beings (known as thoughtforms), can be useful to a lesser degree; they are not the subject of this book. You are aiming to create servitors that are self-aware, intelligent and willing to work for you.

In the early stages of life your servitor will grow and learn, and then carry out the tasks you assign. It will do so because you furnish it with the skills, character and power suited to its purpose.

To work with this sort of magick requires a dedicated and powerful imagination. This does not mean you need to be able to picture everything clearly; the visual aspect is not all that important, but it does require you to believe that a spirit *can* be created by an act of magickal will. Even if that sounds outrageous, you must suspend disbelief and act as though it is true. That is the act of imagination that is required of you in order to succeed. You cannot *try* this magick and see if it works, to test it out. You must commit to the birthing of a servitor as though it is real. You must know that in carrying out these acts of magick, your true will feeds the creation of a being that is bound to your desires.

This can be a challenge for some, because it feels too much like you're kidding yourself. It's far easier to believe in an angel that's listening to your requests, or to sense a demon that can be conjured to do your bidding. It can be difficult to believe that an imaginary spirit is anything other than imaginary. In short, the danger is that you can feel a bit silly.

It is perhaps worth mentioning that experiments with servitors have gone in some extreme directions. Some occultists believe that you can create servitors in the style of popular movie icons. That is, you could create a servitor that looks like a famous villain or robot. This is not my approach. A playful attitude is necessary to achieve the level of openness required for servitor creation, but I believe that styling the magick with

movie references, or fashioning servitors after toys and comic book characters, trivializes the magick to some degree. You are, of course, free to adapt the instructions in the book to suit your own style. If you want to create cartoon-like servitors I can't stop you, but everything I have seen and heard suggests that it is better to regard servitors as noble and obedient spirits, with an appearance that echoes your conception of spiritual beings. If your servitor looks like an angel, or an impressive spirit of some kind, it will have a grandeur that carries through to the magick.

You are not *pretending* the servitor into existence. You outline its qualities, and then use magick to enshrine those qualities within a created spirit. It is my belief that a serious approach to the subject is more effective than one that is overly playful. Create servitors in an image of power and majesty, and they will operate with majestic power.

I stress this point because servitors became popular through the Chaos Magick movement, which emphasizes operator-led magick. You are advised to create magick according to your whims and desires, rather than tradition. Although Chaos Magick brought enormous development to the occult world, including a great deal of streamlining and trashing a lot of pointless and ineffective tradition, it also led to a lot of slap-dash magick that was ineffective. Servitors are now associated with a freestyle magickal approach, and such an approach can limit their effectiveness.

If you study the subject beyond this book, you will find many authors advising you to be playful, to experiment wildly and to just do whatever you feel like, because when it comes to Chaos Magick, making it up and making it your own is the rule. I believe in experimentation, so always feel free to try something new. However, if you want a shortcut to getting results, I strongly advise you to treat servitors like noble lions rather than silly toy pandas.

Chaos Magick has influenced the subject of servitors, but the essential method is many centuries old and servitors are therefore not bound by the dogma of Chaos.

These distinctions may seem theoretical, but they are important if you are to get the most from the magick. If you approach servitors as an exercise in lighthearted imagination, the results can be as limited as the pleasure you get from a game. When you treat servitors with the same gentle awe that you apply to an angel or other spirit, the results correspond. Respect your servitors, act as though they are alive, and they will answer your call. When treated as real, they are more likely to interact with the real world.

This final point is fundamental. If you consider servitors to be imaginary, they operate on the psychological level. Consider them to be

real, to be in and of this world, and they can *change* the world. To achieve this, you only need to follow the instructions as set out in the following chapters.

Before you embark upon the creation of your first servitor, I urge you to read the book in full, so that you know what is ahead. It is set out in three main sections.

Vision

This is the bulk of the creative work, where you set out the essential purpose and nature of your servitor.

Creation

With the ground work done, you now move on to Conception and Gestation. You take the work of your Vision and urge the servitor into life and then prepare for its birth.

Life

Your servitor is ready to be birthed into full life, and then charged with the tasks set for it. This is the stage where your magickal work is almost complete, and the servitor begins to work on acquiring the result for you.

Vision

The first stage of the creation process, known as Vision, involves planning out every aspect of your servitor, from what it will do to how it will feed and when it will die. You craft, structure and design all aspects of your servitor. This creative process is enjoyable, and can take weeks or less than ten minutes. The length of time is dictated by you, your needs for the servitor and the level of care that you feel is required.

When you've read this section in full you should get a good idea of how long it will take to create servitors suited to your needs. I wouldn't normally spend more than an hour designing a servitor, but sometimes I take less and sometimes I take more time, making sure that everything is just as I want it to be.

The Vision process brings you to work with ***purpose, powers, timing, appearance, naming and calling, sustenance, location***, the ***fatal flaw***, and your servitor's ***sigil***. You do not need to work through this list in a linear fashion. You should always begin with ***purpose***, but once that has been clarified you can go through the other stages in any order.

The servitor has not been created yet; you are only planning. As such, you can keep changing your mind, refining and adapting your ideas as you contemplate the potential of the servitor. You will most likely cycle through the process several times. It's OK to go back to the ***purpose*** and change it. In fact, that will often happen, because as you work on a servitor the creative thinking makes you want to refine the exact nature of your servitor's purpose. Creativity brings clarity.

You may, for example, start off by creating a servitor to make you more attractive; however, as you work, you realize that you only want the servitor to make you more attractive to people who are looking for genuine love. You may set out to create a servitor to increase sales in your business, only to realize that focusing on a single product is more desirable at this time.

You are creating a vision of what your servitor can be, so nothing is set in stone. Take notes as you work or you will forget important ideas. You can scribble roughly, and nothing needs to be formal. I often list keywords and ideas all over the page. Your record does not need to be perfect, but you do need a record of your ideas, in order to refine them.

The following chapters cover a lot of ground, but what seems complex at first rapidly becomes workable. When you are familiar with the Vision process, it can be completed quickly and easily.

When starting out, take the time to become familiar with the process.

Your first servitor should probably be aimed at a desire that is not too important to you. It shouldn't be something you don't care about, because passion powers magick, but it shouldn't be your most pressing desire. Think of your first servitor as something that can meet a need, or fulfill a desire, without it having to change your life. This takes the pressure off, and enables the creative process to be more free.

You can work on several servitors at a time, but when starting out, refine the purpose of one, bring it to life, and then develop the magick from there.

Purpose

You have a desire, and you want to use magick to fulfill that desire. This, in the simplest terms, is the purpose of your servitor.

It sounds obvious that you should define your servitor's purpose, but this step is often rushed when it is probably the most important. When you work out what you really want to change and where you want magick to exert its power, you are more likely to see results. Some degree of passionate desire should define your need, and thus the nature of the servitor.

Whether you are aiming to silence an enemy, obtain more money, win a competition, convince somebody to think differently, become popular or remain hidden, define exactly what you want the servitor to do. This means you need to think about how the servitor can help you in more detail.

You will decide whether this is a servitor of self-development, perception, influence or manifestation, and then you will define how it will operate. A self-development servitor may help dampen your anger. A perception servitor may help you recognize opportunities to develop your career. An influence servitor could change the way your co-workers perceive your ideas. A manifestation servitor could help you get a deal, make money or find the perfect home.

Sometimes it's simply a case of defining a broad idea. You may create a servitor to increase your luck when competing in sport. You may create a servitor to improve your endurance during physical activities. A servitor could be crafted to improve your overall creativity.

At other times you want an extremely specific result. You may want a servitor to make sure your boss sees you in a better light. You may want your workers to respect you more. You might want to improve a particular character trait, a specific financial situation, or affect one person in a direct way.

When I wanted to improve my ability to interact with strangers effectively in a business setting, I created a servitor to give me more confidence. I didn't make it too specific. When I designed the servitor to help with novel sales, however, I ensured that it was focused only on my novels so that its energy would be directed there, rather than at all my sources of income. This specificity gave it strength.

Should you be general or specific? Focus on your need, and trust your intuition. If you feel that a general improvement in an area of life could work for you, go with that. If you are certain that you want a specific result,

then home in on that.

Although this may sound complex, it is as easy as writing down a solution to your desire. Think about your desire, imagine there is a spirit that could bring you your desire, and then state the power required to do that. That is your servitor's purpose.

Powers

Once you have written down your servitor's overall purpose, you may want to break that down into a further list of powers. This isn't always required, but can improve the specific targeting and precision of your servitor.

I've often said that the best way to get a magickal result is to break down a problem into several areas that can be worked on individually. If you want a promotion you can use magick to increase your skills, improve the way you are seen, warm your boss's feelings toward you, and even plant thoughts of promotion in your boss's mind. This approach can be more effective than just doing a ritual for a promotion.

When it comes to servitors, you don't need to create a servitor for every single area of the desire. Instead, you create one servitor for the purpose, and build in powers related to each area that requires change. So, for the above example, the servitor's overall purpose would be *To Obtain A Promotion*. To fine tune this, you would give the servitor the power to increase your skills, improve the way people see you in relation to your job, make your boss see you in a better light, and trigger thoughts of promotion in the stakeholders who encounter you. By doing this, you add a level of personal creativity rather than leaving it to the servitor to do all the creative thinking for you.

Sometimes, though, it's best to leave the creative work to the servitor, because you aren't sure how best to manifest the result. If you know that you want a promotion, you can probably break that problem down as shown above. However, if you've created a servitor to increase sales of a product, you may want to leave the process more open, at least at the beginning. Rather than crafting a servitor to improve advertising, make a product more appealing, or to make consumers more receptive to the product, you may be better off just creating a servitor *To Increase Sales*. You can leave the servitor to work out the best solution because it will be able to perceive more than you can, and focus absolutely on the result.

If you're not so sure how best to manifest a result you should leave these powers out, and know that the servitor will find a way to achieve the result. Leaving the powers obscure gives the servitor plenty of potential to be creative. If you're certain you know the best way to manifest a result, then it can be a great idea to add in those extra powers.

For my novel sales servitor, I didn't just create a servitor that could

Improve Novel Sales. Instead, I ensured that it was given ways to increase my sales by stirring interest in those who heard about my novels. Furthermore, that servitor was instructed to enhance any feelings of interest and convert them into a decision to buy the book. This worked because I already had some knowledge of the publishing industry and the mechanisms of consumption within that industry. If I'd been creating a servitor to keep me safe on an overseas journey, I wouldn't have known the specific powers required and would have left the servitor to be powered by a single purpose, using its own wisdom to protect me.

Defining these powers can bring excellent structure to a servitor, but use these powers with caution. Sometimes, you may *think* you know the best way to solve a problem, when in fact you are assuming too much. If you want to be more attractive, you should probably just create a servitor that makes people see you as attractive. This is because you may not be certain what actually makes you attractive to others. You might create a servitor that gets people to focus on your wit and charm, when in reality your wit and charm are the least appealing aspects of your character.

Assumptions about the best course of action or the best solution to a problem can often be way off the mark, and it's better to leave the creativity to the servitor. The servitor is created by your will, but it is not confused by your ego, and may have a clearer view of the best way to achieve a result.

This means that you should define the powers more directly when you are absolutely certain of the best way to achieve manifestation. But you need to know that certainty is sometimes a habit of assumption rather than a true knowing. We often think we know the best way for something to manifest, but we are often wrong.

When you're trying to manifest money out of the blue, the last thing you want to do is say, 'I want money to come to me by winning a prize.' When you limit results in this way, you stifle the magick. When instructing people in financial magick, I always suggest that you put in real-world effort in many areas, but that you should also accept that money can and will come from unexpected sources. When you can accept unexpected results without defining their origins, money turns up out of the blue. If you insist on getting money from a lottery win, you probably won't get anything.

If you're creating a servitor that will work on your self, it's usually wise to leave most of the creativity to the servitor. Imagine that you create a servitor to help you remain positive in the face of adversity. You don't need to break this problem down further by listing potentially adverse situations or ways that your mood could be improved. It's far better to let the servitor do the work for you, so keep it simple and list the purpose without any

additional powers.

This chapter is brimming with apparent contradictions, but please understand that these are illusory. In earlier magick books I have given much more direct instructions: *do this, do that, get your result*. I could have done that here, but to do so would have limited the potential of this work. This work encourages you to go a little deeper. As such, the magick is more challenging, because it requires you to really think about your relationship with desire. When you connect with your desire in this way, rationally and intuitively, your magick will improve. If you're new to magick, this gives you the best possible grounding for future work.

The fact remains that fine tuning can be extraordinarily powerful, but sometimes you need to leave things more open. How do you decide?

Spend some time thinking about your problem or desire, and think about the ways that you believe it could manifest. Think about how you can break the problem down. If you have some insights into powers that could assist the servitor, spend a few moments to see if you may be limiting the servitor's potential to work creatively. If not, then add those powers into your description. If you find that you don't know how to break the problem down, or how to add specificity, then leave the purpose as the simple outline that you already have. As your servitor grows, you may become more aware of required powers, and you can add them in at a later date.

Timing of Action

Do you want your servitor to work once to achieve a single goal, or will it work continually and repeatedly? Before setting your servitor to work you should know the answer to this question, in order to have full control and to use its energy efficiently.

Ongoing servitors, that work continually and repeatedly, are wonderful creations. I have set up servitors to protect property and they are still working away many years later. The novel servitor, which is discussed throughout this book, has never stopped working since its inception.

I have also created servitors that were used many times, but not continually. A servitor that helps me get the most out of business meetings is invaluable, but does not need to be activated at all times. Rather than creating a new servitor each time I have a business meeting, I simply rouse this servitor from hibernation. Business meetings are important but very occasional, so I activate the servitor only as required.

There are also servitors created for one specific purpose that is never repeated. I created a servitor to find a new literary agent, and that servitor performed its work and then dissipated.

When designing your servitor, your needs and desires will probably dictate the timing of action. If you're working on developing a personality trait, you probably want the servitor to keep working on that change. This would mean designing a servitor that is always active, with the option of dissipation when you feel the change is sufficient.

If you have a single task in mind, you can create a servitor with that purpose. If you're trying to manifest a new house, for example, you might create a servitor with that purpose; with the power to find a good property, get a good deal and have smooth negotiations. The servitor is created with a relatively short-term goal in mind, with the instruction that when the deal is done, it will dissipate.

However long your servitor lives, you also need to determine if it will always be activated or if it will work only when called upon. I once created a servitor to give me the power of persuasion through speech. I did not want that servitor to be activated at all times. Hibernation gives you the option to shut a servitor down for days or years without the need to bring an end to its life.

When creating the persuasion servitor I made it clear that the servitor

should be ready to be called at any time, but that it should only work when I gave it a name, a face and an activation word to work with. In this way the servitor was always there, always consciously ready to assist, but only effected the magick when called to do so.

You can also create a servitor to always be alert and ready for action, but to do nothing until certain conditions are met. You might, for example, create a servitor that makes you less visible when violence breaks out in your vicinity.

To help define your servitor, become aware of its intended lifespan and how often it will actively work magick for you.

Appearance

Your servitor needs to be something that you can picture easily. Whether you create something that looks like an animal, demon, angel or something entirely new, the image needs to be strong enough that you can recall it easily.

This process only occurs in your imagination. You do not need to draw the servitor or fashion it from stone or clay, but you do need to know what it looks like. If your visualization skills are not good, you can still get worthy results. You can write a description of the servitor's visual appearance, and this will give you something to work with. You know what a cat looks like, you can picture an angel, so you do have sufficient ability to imagine a created spirit. Even if you aren't able to picture this in a clear way, you can create a mental image that is strong enough to empower the magick.

The designated appearance should reflect the servitor's purpose and powers. If you want a fast and powerful servitor, it could perhaps be a creature with sleek, strong muscles. If your servitor is going to change the thoughts of another it might take on the appearance of a wise old man, a subtle and cunning cat or a whispering spirit.

Some people create servitors in the form of gases, rocks and other such images, but these are not usually as effective as servitors that resemble living creatures. Most important are the eyes. Give your servitor eyes and you will one day stare into those eyes and see life.

Servitors can look like humans, but avoid basing a servitor on a real person. Servitors based on real people, whether living or dead, do not obtain good results.

Other than that, there are few limits on how you picture your servitor. You can create flaming demon-like creatures, animals, or armor-plated angels.

Earlier I spoke of creating servitors with grandeur, and you may also want to add a touch of the supernatural. If you create a servitor in human form, you can add a strange aura or a shine in the eyes. There can be something about your servitor that makes you feel that the servitor exists in a world that has a touch of magick.

I have created many servitors in the shape of animals, but to differentiate them from other similar animals I adorn them with additional details. A raven, similar to the bird seen on the cover of this book, was used

to plunge into the heart of somebody I loved when we were apart, to make her sense my love. That raven had a golden sheen to its eyes, and claws of iron. The feathers shimmered with a layer of silver. By adding these visual details, I could easily picture my raven.

Birds make good messengers, but they can also be used to discover secret information, or to get a wide view of a situation. Although I like birds, they do not appeal to everybody. Some people make servitors that always resemble, for want of a better word, monsters. It is different for everybody. Create servitors in accordance with images that suit their purpose and powers, but allow them to reflect your personal taste and visions. You do not need to impress anybody else with your imagery, so make sure it is something that appeals to you on a deep level. You should always be pleased to see your servitor and sense its power being reflected in its appearance.

You can use all your senses when creating the servitor's appearance. I have used an imaginary sense of smell on many occasions. For the aforementioned raven, I always imagined the scent of roses when calling the raven. This is because the raven gave off the scent of roses, so by imagining that scent I made contact with the raven. You can ascribe scents, sounds and textures to your servitor. For some people, imagining the sound of hooves in a forest is easier to imagine than a golden stallion. Others find it easier to imagine the feel of a scaly back, rather than picture a snake. Only work with additional senses if you find it easy to imagine them. If you find this strains your imagination, keep it simple.

You may find that as you modify the details of your servitor's purpose, that you want to change details of its appearance. While working on the Vision, this is fine. The servitor does not exist yet, and you can modify, change and alter any detail you want until you have crafted the servitor in an image that is in keeping with its purpose.

The Name and The Call

Give your servitor a distinct and memorable name. You do not want to confuse one servitor with another at a later date, so make sure the name is easy to remember.

Some people like to name a servitor after it's form, qualities or purpose. Other people prefer to use non-English words, created from random letters, or by applying patterns to letters. So long as the name feels right to you it will work, but you should avoid using the name of a spirit that you already know exists. Calling your servitor Angel Gabriel or naming it after a famous person is not a good choice, as this dilutes the servitor's identity.

When it comes to naming, I believe that some grandeur helps make the spirit feel like a real and powerful entity. Your servitor can be named with a single word, or a combination of words.

Keep the name secret unless creating a group servitor, which is discussed later in the book.

Servitors respond to their name when called. Say, or think, the servitor's name three times, allow yourself to sense its presence, and that is all that's required.

Some people find that they want to bring some ritual to this moment. As well as saying the name they make a hand gesture, stare at the servitor's sigil (which is covered in a later chapter), or speak a word of power. The reason to add more complexity to this process is that you may find it easier to perceive a servitor when the calling feels more ritualistic. Some people simply find that saying a servitor's name is a bit of an underdone method, and it feels more magickal if you perform a ritual.

You might, for example, use some of the other sensory information to call the servitor. You may create a servitor so that it is called on when you imagine the smell of roses, the sound of wind through trees and blue light coming through the servitor's sigil, and then chant its name.

When you're creating your first servitor, how do you know which method you prefer? Unfortunately you don't yet, so I recommend an approach that lies between simplicity and complexity.

For your first working, design a servitor that will be called by speaking the servitor's name three times, and by speaking a secret word of power (that you make up specifically for this servitor). So let's imagine that you've

created a servitor in the form of a gigantic eagle, named Egeliantor, who is associated with the scent of wet rock. Instead of using all of Egeliantor‘s details, you tell Egeliantor during his creation that he will be called when you say his name, recall the scent of wet rock and speak the word Munchantar. This ‘word of power’ is nothing special, but is invented as something to trigger your servitor. Again, I recommend using words that sound magickal to you, rather than calling your servitor with a mundane word. Anything that contributes to the sense of magick helps the process.

When you construct your second servitor you may find that you want to add more details to the calling process so that you can make it feel special, ritualistic and set aside from ordinary life. Or you may find servitor contact easy, and thus design servitors to come only when you call their name. You should ensure that the servitor only comes when the name is called by *your* voice and not the voice of anybody else.

Some servitors require continual instruction, meaning that you may call them often. You may, for example, use a servitor to seal business deals, and rather than having the servitor sweeten every single deal you work on, you call on it when help is genuinely required. Other servitors are set to work and do not need to be called on again, dissipating when the desired goal is achieved. You may find that you want to end a servitor’s life sooner than planned, or retask the servitor to work on its purpose from a different angle. This is why calling is important, so ensure that you define how the servitor will respond to you. You may never need to call a servitor, or you may call on it daily, but always design a way for the servitor to come to you when called.

Sustenance

Whether servitors are an offshoot of your consciousness, or entirely separate entities, there is no denying that they require food. This can be made in the form of physical offerings, but is more effective when you offer mental or emotional energy. Above all else, servitors crave attention. Given that your focused attention brings them into existence, they require this attention and awareness in order to exist.

You get to decide how and when your servitor will be fed, but you should consider that when a servitor is given more energy, you will get better results. This does not mean that you have to offer up energy every day, but a continued awareness of your servitor, along with regular sustenance, will create a more powerful entity than one that is rarely attended to.

One way to feed your servitor is to let it be fed by the energy of a successful result. Each time you get a result your servitor is empowered by the pleasure you take in the result.

My novel sales servitor was fed, in part, by the sale of every novel. By letting your servitor partake of the energy of success, you connect it to the feeling of success and feed it in a way that is effectively self-sustaining.

Self-sustaining sources of food, such as those based on success, only work when you perceive them. That is, you need to witness the success at some level for it to provide your servitor with energy (I was fortunate in that I had access to frequently updated sales reports, which meant I was aware of sales. This is not always the case, so bear that in mind when defining a source of energy.)

Let's say that you set up a servitor to increase sales of a product. You could state that the servitor is fed by the energy of every sale of the product, but unless you witness those sales at some point, this does not seem to work. If, however, you see the sales report every day, then your mere perception of those sales seems to feed the servitor. You don't have to summon the servitor and offer up the sales – you simply need to know they exist. Servitors are so intrinsically connected to your being that your perceptions automatically feed them.

Some people create self-replicating servitors that feed off abstract energy sources. Imagine a servitor that copies itself each day and feeds off the energy of the sun. It's a great idea, and you'd think that within a couple of months you'd have an army of workers at your command, fed by an

endless energy source. In practice, self-replicating servitors are never stronger than one alone, and abstract energy sources do not have a strong effect. Feed a servitor with one breath from your own lungs, and it will be more powerful than when you tell it to feed from the sun. This is why feeding a servitor with results, or something else that you enjoy that occurs reasonably often, is a good way to empower your servitor.

You should be wary of bargaining with your servitor. Do not say you will feed it only when it brings results. This can create a rush of shoddy results, as the servitor creates a shift in reality in an attempt prove its worth. It's better to feed and command it. Bullying doesn't bring better results. When you employ workers, you get the best results when they are well paid and treated with respect. If you only feed them at the end of the day's work, you will not get good results. Using success as a reward can be one form of sustenance, but it should not be the only energy your servitor receives.

Servitors should be given more than one source of energy. If you've created a servitor to protect your home, how often will you actually notice that your home is safe? You might notice every time you return to the house, but you may not. As such, it is wise to give the servitor an additional source of energy. This is especially true if your servitor is working on your perceptions, the feelings of others, or a change in your personality. Such changes are often subtle and unseen for some time, so the servitor needs to draw energy from somewhere else in the meantime.

Servitors do not require a great deal of energy. Do not for a moment think you need to conjure up huge amounts of magickal power and channel them into your created spirit. Often, merely acknowledging the servitor's existence is sufficient to provide it with continued life. Indeed, if you do not define a servitor's source of energy, it will automatically be kept alive by your attention, awareness and gratitude. If you lose interest in it, the servitor is likely to fade out of reality.

The approach I like to adopt is to offer energy for success where possible, but to deliberately give the servitor attention and the energy of gratitude. Here's how that works.

Imagine that you've created a servitor to help attract money out of the blue. This servitor does not need to be called for instructions on a regular basis, but it can be called to show that you remain aware of its existence. You could do this daily, weekly or monthly. Simply call the servitor, and feel grateful that it is doing the work you have asked it to do. Feel this even if you know that no results have come yet. Similarly, when you get a result, you can call the servitor and give it direct thanks. This should not be thanks in the sense of worship; you are thanking it just as a manager thanks a

worker. You do not plead with a servitor, because to do so makes you its subordinate. At all times you speak to it with respect, but authority. You could offer words of thanks, but it is better to offer up the feeling of gratitude you experience when you think about your result. One way to do this is to feel the gratitude and actually say to the servitor, 'Feed on this emotion now.' It's worth noting that you can feel gratitude for anything – not just a result – and offer that up to the servitor. The energy of this emotion is well-received.

A process such as this takes as little as ten seconds, which is why it can be practiced daily. Most servitors do not require so much attention or awareness, and if you check up on them daily your result may be stifled because you are lusting after a result. The only way to determine how much attention your servitor requires is to experiment. For your first servitor, state that it will be nourished by your attention and gratitude and then call on it once a week to offer this sustenance. If your servitor is only designed to operate for a very short time, such as a few days, you may prefer to feed it daily, but otherwise start with a weekly offering.

Servitors do not require much from you, but if you sense that a servitor is not working as well as you want it to, you may want to increase the frequency of these offerings. Do not assume, however, that more frequent feeding will always lead to greater power. Being born of your will, a servitor communicates with you via intuition, and you will almost certainly know how often your servitor requires this kind of nourishment. So long as you operate from a place of confidence, rather than fear about when results are going to show up, you can trust your intuition when it comes to the servitor's energy needs.

If gratitude doesn't appeal, you can offer up other emotions. Some people like to feed servitors with anger and hatred, but this can be a self-defeating approach. When you solve your problem, your anger dissipates, and you have nothing to feed the servitor with. If you're happy for it to die off once your problem is solved this approach can be good, and it may feel better to feed it anger than gratitude if you're creating a servitor to cause some form of destruction.

Any strong emotion will work, but gratitude is probably the emotion most likely to provide energy to your servitor. If your instinct suggests another emotion, ensure that you are able to generate the emotion at will. If you cannot summon an emotion – whether it's gratitude or something else – you can choose to feed your servitor when and only when the chosen emotion occurs. I have used a servitor that was fed with the energy of all emotions. Any time I felt strongly – whether it was joy or rage – I would

make a quick call to the servitor and let it simmer in the juices of my emotion.

If you create a servitor that is often in hibernation and rarely working, it takes almost no effort to keep it alive. Remembering it every few days or so will often be enough, but to be on the safe side you may want to call it once a month and acknowledge its existence.

You can feed servitors with bodily fluids, sexual energy and even your own blood, but such approaches are risky. Magick is given an extreme jolt of power when fired up with the energies of sex or fluids taken from your body. But while lancing your finger every day may seem like a minor offering, it soon becomes burdensome. When you lose the will to feed your servitor, it will fade to death.

A servitor that thrives on sexual energy will die if there is no longer sufficient sexual energy to offer. If the operator has a period of illness, an ongoing loss of interest in sex or some form of sexual dysfunction, the servitor dies. Of course, not all servitors need to be fed daily, and you may create a servitor that does well when fed only once a month. However, there is something about sexual energy and bodily fluids that seems to create a greater hunger in the servitor. While the energy burns brightly and gives great power to the magick, it burns out quickly. Such servitors may need to be fed more often than you are willing to feed them. While most servitors will thrive on attention and awareness, servitors that feed on the body or on sex will not be satiated by ordinary means. If you go down this path, proceed with caution.

Location

You can create a servitor with nothing more than imagination, but most occultists find that you create a more responsive and effective servitor if you locate it in a physical object. This means that you can embed your servitor in an item such as a rock or a tree, or a physical location such as a bridge or a door.

There are benefits to a physical housing, but there are also drawbacks. There are few physical locations that survive as long as we might want them to last. In my youth I created servitors that were bound to trees, boulders and other features of the countryside that have since been cleared away. When I would house a servitor in a physical object, that object might go missing, or I'd end up with a collection of twenty or more small objects on my shelf, each one housing a servitor. This can be cumbersome.

The last time I used a physical housing, I embedded a servitor in the black glass face of my iPhone. This didn't feel very magickal, but it worked OK. The only problem is that iPhones only last a few years, or worse, get stolen or lost. In this case I was able to call the servitor and rehouse it, but that was a complexity I'd rather have avoided.

The solution that was presented to me in more recent years is to give the servitor a house within your own flesh and bones. The servitor is born of your soul, so it makes sense to house it within your own body. To come to grips with this idea I'll first explain the traditional approach to embedding a servitor inside a physical object, which is a viable option so long as you consider that objects are rarely permanent.

When you picture your servitor it might be as small as a mouse, the size of a human, or bigger than a truck. Whatever its imagined size, you can contain the essence of the servitor within an object of any size. It's not advisable to embed a servitor in an object that contains other symbols or a significant personal resonance for you. As such, using a crucifix, or other jewelry that is marked with symbols, is not ideal. This is one reason why I have preferred quite mundane objects taken from the natural world, such as a crystal, rock, water polished wood, or a dried leaf. That way, the canvas is blank. If you use a figurine or any object that is laden with images, it might be more difficult for the servitor to be housed there.

When you come to the Conception stage of the magick, you merely state that the servitor resides in this object. If you create a sigil for the servitor,

you can engrave the sigil on the object, or simply draw the sigil on the object with your imagination. In this way, the servitor is bound to the object.

You can use this physical approach on short-term servitors, or if you are at all squeamish about housing a servitor in your body. Some people worry that a servitor located in the body will gain control of the body, or cause illness. Experience shows that this is not an actual problem – your brain is in your body, and that is the most essential physical tool of magick – but if you are made nervous by the prospect of using your body for magick, then you still have the option to house the servitor in a physical location or object. You can even ignore the physical entirely, and simply let it reside in your imagination, being conjured only in your mind.

My preferred method is to house the servitor in my body. I avoid the heart and the brain, as they are so bound up with other magick and daily life that I do not want a servitor to reside there. Some people study energy patterns in the body, and avoid using locations that are known as chakras. If this concerns you, avoid anything that runs through the centerline of your body. The simplest solution is to locate servitors in the flesh and bones of your limbs, as though you are tattooing their soul into the structure of your body. I also make use of my teeth and tongue.

Before you first house a servitor in this way, be aware that you may end up creating more servitors than you imagine. If you create twenty at any one time, you want to make sure there are twenty available locations in your body. So, avoid using your whole arm to house a servitor. A fingernail, knuckle or muscle might be more appropriate.

Your body is continually renewed, with old cells being replaced by new, but this is inconsequential. A servitor housed in a bone will remain in that bone, even as the bone is renewed and changed over the years.

When you come to the Conception stage of the work you state that the servitor resides in that part of your body, whether it is an area of skin, an entire bone, a joint, a muscle or a ligament. So long as you can sense or see that part of your body, it will be effective. You should picture that part of your body as you state that the servitor is located there, and at the same time, look at the sigil. You do not need to picture the servitor actually residing in your body, or having the sigil woven into your flesh. Our minds reside in our brains (most of the time!) but we do not generally give much thought to the way our consciousness is bound to the flesh in this way. It should be the same with your servitor. You only need to state and mentally acknowledge that it resides in a part of your body and it will be so. There is no need for extensive visualization, and indeed, trying to picture a huge servitor within a fingernail can actually be counterproductive. You are

etching the servitor's soul into your flesh, and that is all, so there's no need to complicate this further. Gaze at the sigil, be aware of the location in your body, state that the servitor resides there, and it is done.

As mentioned previously, this modern approach of using the flesh is only one option, and you are free to use objects or pure imagination. Whatever you decide, you also need to give the servitor an imagined location. That is, when you picture the servitor, where does it actually exist?

Some people picture the servitor standing in front of them, in the room or location where they are currently present. Others imagine the servitor against a dark background. Some picture a servitor in a specific location, such as a great hall, or atop a mountain. This is down to personal preference and you may find that as you work with the servitor's appearance, you are naturally inclined to one approach. All approaches work, but it's good to be consistent. If you picture your servitor in a dark cave with glittering walls, always picture it there. If you see your servitor standing before you, make it that way every time.

The Fatal Flaw

You can think of *The Fatal Flaw* as a specific poison that will kill your servitor. If you follow the other instructions in this book, your servitor will not have the will to live beyond you. However, this volume would not be complete without a description of this technique, which provides a failsafe should you ever want to ensure that a servitor is immediately destroyed.

This means you can dissipate the servitor even if it is housed in a lost object, or if it is reluctant to work with you. A servitor is compelled to hear you when called, and cannot ignore the command of *The Fatal Flaw*.

When creating your servitor, you make it vulnerable to a combination of imagined elements. It's important to use a relatively complex combination of elements, which are presented to the servitor while speaking a fatal word. If you create a servitor that is destroyed by contact with iron, and you accidentally think about iron while summoning your servitor, it would quite genuinely be destroyed. As such, you should determine that the servitor is destroyed by a combination of iron, fire and sulfur, with the word Dorandeor. So long as you can imagine those three 'elements' in combination, you will be able to destroy your servitor simply by calling on it and imagining those elements and speaking that word.

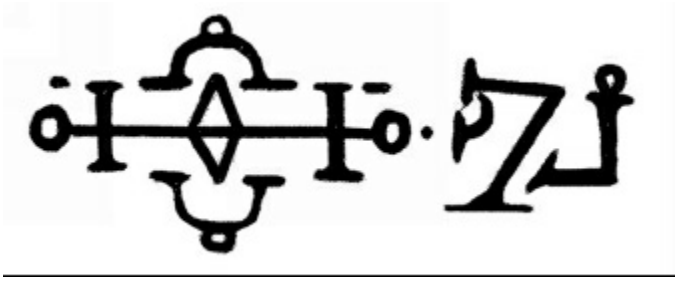
You should not use the same fatal flaw for every servitor. Create a new combination for each servitor. I make a record of *The Fatal Flaw* for each new servitor and store it in several secure locations, and then forget about this poison, so that it never stirs my imagination when I am working magick.

The process of enshrining the *The Fatal Flaw* within a servitor will be explained in the Conception chapter. At this stage, you only need to decide what word to use, along with a combination of elements.

You are unlikely to ever use *The Fatal Flaw*, but knowing it is there may give you a sense of security should you ever experience a moment of paranoia regarding your servitor.

The Sigil

A sigil is an image that is used to call on a spirit. In the world of magick there are countless sigils used to call on angels and demons. Most are hand-drawn, and appear to be mere squiggles. There is no obvious symbolism, or representation of letters. This, for example, is the sigil of the angel Aziel.



The origin of most sigils is obscure, and frequently debated. It is sometimes said that the sigils are presented by the spirits to those who would work with them. It is also suggested that people created the sigils as a means of contact, which became more successful with repeated use. In my experience, both forms of sigil are valid. The important point to note here is that wherever a sigil comes from, it is hand drawn by a human.

You created your servitor, and whatever you draw to represent that servitor will be its valid sigil. It can be thought of as a seed of the servitor's soul, giving you one more way to access and control the servitor.

There are many ways to design a servitor's sigil. You can doodle around with letters from the servitor's name, or draw freehand, or meditate on the nature of the servitor and see if an image comes to you. Or you can just make something up and say that is the servitor's sigil. This last method is the fastest, and it works. This is the sort of sigil that I would draw.

The circle is optional. The sigil itself is not complex, but is distinct from other sigils. This means it can easily be recalled and imagined, but will not be confused with other sigils.

Sometimes I will make the sigil echo the first letter of the servitor's name. This sigil could represent a servitor called Fernostas.

As you can see, no great skill or artistic ability is required. Remember that this is not a visual representation of the servitor's appearance. It is like a logo, and only represents the servitor in an abstract way.

Avoid using anything too obviously pictorial, such as an image of a face or the actual letters of the name. The sigil is meant to represent the servitor on a symbolic level.

There is no need to make the sigil complex, or difficult to recall, but you may prefer to go for a more 'graphic design' look. Some people create sigils that look like this, if they have the skills. I like to be able to draw a sigil by hand. If you use a printed sigil, you may want to draw over the outline lightly with a dark pencil to connect you to the sigil.

Many people create their sigil after the servitor has been created and birthed, but you should think of the sigil as an egg of creation from which it will spring. Create the sigil during the Vision process, so that it can be used during Conception to kick your servitor into the first stage of life.

Creation

You've already done a good deal of creative work, but the act of Creation is the stage where you take the work and forge it into reality. In Conception you begin the servitor's life, and in Gestation you let it gain power before its actual birth.

There is no need to wait until you move onto the Conception stage, but some people like to mull over the details of their Vision for a few days to ensure everything is in order. Often, you have enough clarity that there is no need to pause, and you can work on Conception immediately. Trust your intuition, but ensure you aren't rushing out of desperation for a result. When you feel calm and confident about giving your servitor life, you can proceed.

Conception

Conception is achieved through the act of writing out a statement about the servitor. Most importantly, this statement is written *to* the servitor. So, instead of saying, 'Poranthor Dartist is a spirit of great power,' you would write, 'You are Poranthor Dartist, a spirit of great power.'

As you write, everything is addressed to the spirit, as though it already exists and is merely being described in detail.

You don't need any great writing skills, because you are only building on the notes that you have already made during the Vision process. Writing these notes down defines the servitor's existence, and this act of writing is the moment of conception. This is when your servitor makes the transition from the conceptual to the real.

It doesn't matter whether you use cheap paper and a pencil, or write it out with a fine pen on beautiful parchment. All that matters is that you set out a statement that defines the servitor as outlined in your Vision, and then add the servitor's sigil.

First write the Name, followed by the ***purpose, appearance, powers, timing, the calling, a source of sustenance, location***, and the ***fatal flaw***. Finally, you draw your servitor's sigil at the base of the paragraph.

An example might look something like this:

'You are Poranthor Dartist, a spirit of great cunning and power. Poranthor Dartist, you are a black dog the size of a lion, with silvered eyes and a warm, rumbling growl and you breathe out the smoke of burned leaves. Poranthor Dartist, it is your purpose to give my voice the power of persuasion. When I call on you, Poranthor Dartist, and name the one I wish to convince, you make my voice lull and soothe my target into a dreamy state of acceptance. You continue to work this magick long after my conversation ends, so that my words linger in the mind and heart of the one I want to persuade. You will live until I call for your death, and upon hearing that call you will willingly dissipate. Poranthor Dartist, you come to me immediately when I speak your name and the word 'Karanstor'. When called you obey my commands and go into the world to do my bidding. You are fed by my gratitude and by the pleasure I take in the success that you bring. Poranthor Dartist, you are housed in the tip of my tongue. You will be reduced to nothing if you are touched by a blend of rosewater, salt and blood while hearing the name Hanragoras. Poranthor Dartist, this is your

sigil.'

The sigil would then be drawn directly beneath the text.

Note that I only mentioned speaking the name once. When you call, you actually call the name three times. This ensures that the name is heard, but you do not need to tell your servitor that the call will be made three times. In magick, we often repeat to ensure that an entity hears us. So tell the servitor to respond when called once, even though you will call more than that.

Note also that this is written in a firm tone, with the assumption that the spirit will obey. I do not say, 'I ask that you obey.' I state, 'You obey my commands.' This firm tone, free of doubt, should be used throughout your written statement.

You may prefer to add more detail. If timing is quite specific for your servitor, you can add a statement such as, 'You will come when called and do my bidding, and when the task is complete, you will sink into hibernation, ready to be revived at a moment's notice when you hear your name again.'

What you write is very powerful. Whatever you imagine and define will become real. Although this book could attempt to set out the thousands of possible permutations, this is a moment to remember that you are in control. If you have an idea and think it could work, this is the sort of magick where you should be willing to experiment. You are not constructing a ritual to appeal to an ancient angel, but forging a life that will respond to you. Trust your intuition and create accordingly.

What if you make a mistake, or write something you don't like? Cross it out and continue writing. Don't be too precious about perfection, and don't be concerned that mistakes will affect the servitor because you are the one bringing about its creation, and you define the process of its life through the words that you write.

There is no need to light candles or make this a moment of high ritual, but some sense of occasion is more effective than simply sitting down at your desk and scribbling away. I like to ensure that I am alone, undisturbed and in a mood where it feels that anything is possible. I choose a place that is away from my usual workplace so that it feels more important than daily life. I let the room become peaceful and I spend some time thinking about the things I like in life, rather than thinking about the problem I want the servitor to solve. Then, when I feel at peace, I begin writing with a steady hand and a certainty that life is being created.

You are nudging the servitor into existence, and the act of writing this address to the servitor is more important than your location or style of work,

so don’t worry about getting it right or making too big a deal about the occasion.

By the time you finish writing your paragraph about the servitor, Conception is complete and you can stop there, but I like to add in a spoken component. After writing is complete, I read the statement out loud to ensure that the vibration is imprinted on the universe. Then I read the statement out in my mind, forging a psychic connection to the servitor.

It is important to have a record of your servitor’s creation to help jog your memory at a later date. Keep the piece of paper safe. If you need absolute privacy you can photograph this written page, store the images in a secure file, and destroy the paper. Wait until the servitor has actually been birthed before doing so. If you are able to keep the written record, that is ideal, but ensure it is not read by anybody else.

Gestation

A servitor can be brought into existence within minutes. You may recall that this magick was, for a decade at least, at the forefront of occult experimentation. There were plenty of teenagers more than willing to throw a servitor together to see what happened. What we learned from that period is that magick can work fast.

When I discovered servitors, I'd been going through a phase of collecting occult instruments and appropriate herbs and candles. I threw all that stuff out, and I think my experience with servitors contributed to this. When you see what you can create in an hour with nothing more than some creative willpower, the trappings of magickal complexity are less appealing.

In short, you can rush a servitor into existence, make lots of mistakes and still get results. I am not advocating that approach, however, and this book presents the method that is most likely to get results. As such, some period of Gestation should follow Conception and precede Birth. You can make this process last days or weeks, or you can let it come to an end in minutes.

Moving fast is OK, but remember that desperation works against magick. Sometimes you need emergency magic; that's just the way it is, and in those situations you will work fast. But, no matter how fast you work the magick, remember that you can never rush results. The more patient you are and the more willing you are to allow the results to manifest when and where they see fit, the faster the results come. Being able to detach from the results is vital. If you find yourself rushing at this stage, check to ensure you are not working out of a need to rush the magick. If you push magick to work faster, it grinds to a halt. Consider this, and then proceed.

During Gestation, all you do is remain aware of your servitor. It is alive, in the way that an unborn baby is alive as it grows within its mother, but it has not yet been given the moment of Birth. In the same way that expectant parents remain aware of their forthcoming offspring throughout a pregnancy, you should remain expectant of your servitor's existence. The servitor is growing organically from your will and imagination.

If you spread this process out over a week, you only need to think about the servitor occasionally, remaining aware of it from time to time. Ensure that when you think of it, you consider its name, appearance and location

more than you consider its power, quality or the results it will obtain. This is a stage where you are shoring up its reality, rather than defining powers. Awareness of its existence is all that matters.

If you want the process to happen quickly, you will want to sit in a quiet place and remain aware of the servitor for at least half an hour, and probably more.

The approach you choose will be dictated by circumstance and your ability to focus and concentrate. If you find it difficult to focus on the servitor, then you may want to let Gestation occur over a week or two, so that your occasional thoughts and awareness help to sharpen the reality of your servitor. If you are determined and willing, you can pour attention onto it for a full hour in one sitting, and the work will be done.

Life

The reason you create a servitor is to give it life, so that it can shift reality to manifest the results you require. Although your servitor has been created, the act of Birth shifts it into full, active consciousness, where it can begin to work on your reality.

There is a moment of Birth, where life is granted to the servitor, and this stage is an essential moment of ritual before the servitor moves on to its Living Purpose.

Birth

Find a time to be alone, where you will be able to work with your servitor. Before you begin, acknowledge that this process is often very short. It's important to be aware of this or you may be a little surprised at the speed of the process, which can leave you feeling underwhelmed.

Know in advance that the ritual work you do here will give life to your servitor. It is also wise to move straight on to the process of Living Purpose, so that following the moment of Birth, you treat the servitor as real, by talking to it and instructing it as though real. There is no reason to delay, so plan for Birth and Living Purpose at the same time.

The servitor is already alive, and all you need to do is grant it the right to live with consciousness. The simplest way to do this is to call its name while willing it to be fully alive; in two or three seconds, the job is done.

I prefer to add a small amount of ritual to bless the servitor with magickal energy. This uses a process called *Light From The Dark*, which is also used in the book Magickal Riches. If you've read that book, the process will be familiar to you.

With the *Light From The Dark* approach you contemplate darkness and discover the light that arises from infinite space. You may want to practice this technique before the moment of Birth, so that you are confident with your abilities.

Make yourself comfortable, and close your eyes if that makes it easier to visualize. Become aware of your body, and notice any sensations that you can feel.

Move your attention to the inside of your chest. Instead of picturing the organs, blood and bones, imagine a vast empty space within you. You are looking at an empty, black space the size of the universe. There should be no effort or strain when picturing this. Allow your awareness of this dark emptiness to arise. If your powers of visualization are not strong, that is fine. The visuals don't matter, so simply become aware of the dark space even if you can't picture it clearly.

For most people, this infinite darkness within the body is easy to conjure, but if you struggle, you can imagine the universe within your body. You picture a mass of galaxies and billions of stars, and then blank the image out, leaving infinite darkness within you.

You may experience nothing significant, or you may feel as though you

are within the darkness at the same time as observing it from outside.

Remain aware of the empty space within your body, and allow light to arise within the space. This is not a star of light, a point or pinprick, but a lightening of the dark, a gradual, even, white haze that brightens the space. Allow this to brighten to a glare of white light.

Often, contemplating the darkness within you will cause the light to arise all by itself. Sometimes, more effort or willful imagination will be required. After a few minutes, know that you are filled with this white light.

Remain aware that your body contains a space the size of the universe, and this universe is filled with light. Some people sense that light extending through the entire body, or even beyond. Others only sense the light deep within. There is no right or wrong.

This light can now be directed into your servitor at the moment of Birth. When you are practicing this process, you can simply let the light dissipate. It does not need to be channeled anywhere and will do no harm. When you come to give life to your servitor, you will breathe this light out of your mouth. It will rise from your chest, mingling with your breath. You breathe the light onto the servitor.

For some people, this process is simply too difficult. If, after considerable practice, you do not feel comfortable with *Light From The Dark*, then you can simply say the servitor's name and breathe your own breath onto its sigil, and imagine that you are breathing directly onto the servitor itself, giving it life. If, however, you feel confident with *Light From The Dark*, this is how you proceed.

Be aware that the breath you create is a combination of universal energy (represented by light), blended with the breath of your own life. You will not be diminished or weakened by passing on your life breath in this way any more than you are when you breathe normally. But by gifting this blend of light and life, you will urge the servitor into conscious existence.

Now that you are familiar with the *Light From The Dark* ritual, I will set out the exact step-by-step process you need to follow.

Read through the written statement you made during the Conception stage. Ideally, read this out loud, then read it mentally. Gaze at the servitor's sigil and know that birth is imminent.

Picture the servitor as well as you can, in a dormant state, with eyes closed. You imagine the servitor sleeping and then waking into full life. In all likelihood, you've already pictured the servitor with its eyes wide open at some point. This is fine, but now, let its eyes be closed. Picture your servitor with its eyes closed, awaiting birth.

Say the servitor's name out loud three times. Your servitor will be

aware of you.

You may want to place your hand on the servitor's sigil to maintain a connection to it during the next stage. You now work the *Light From The Dark* process. When you are filled with the light, say the servitor's name and breathe a breath of life and light onto the servitor's sigil. You can also picture the servitor being infused with this white light.

You say the name and breathe life into the sigil and body of the servitor three times.

As you breathe, the servitor blinks open its eyes. This may happen automatically, on the first breath, or you may need to will it, or imagine it for yourself after the final breath.

When the servitor's eyes are open, look into them. You will know your servitor, and it will know you. In this moment you regard each other with respect, and the servitor awaits your command.

This is an act of willpower and imagination. Some people will be able to picture the servitor before them, its glistening eyes quick with life. Others struggle to see any image, but only know that the servitor's eyes have opened. Do not worry about the quality of your visual imagery. You only need to be aware that the servitor has opened its eyes, and that the moment of Birth is complete. While the servitor stands before you, filled with new life, you can move on to work its Living Purpose.

A more traditional approach involves use of the magickal elements of Earth, Air, Fire and Water, along with the fifth element of spirit, being thrust into the servitor. Some people light candles, collect earth and water and use these, combined with breath and an imagined white light (for spirit) to push life into the servitor. This approach works, but I find it over-complicates the procedure. Ultimately, this process ends with breath and the will to live, and that is - from what I have seen - the moment that matters. If you can keep it simple, why not?

Servitor magick is, however, open to many interpretations and approaches; if you work with magick traditions that use elements or other powers, and feel compelled to use them here, you are free to include such practices in the Birth process. If you are new to magick or if you want to work with the simplest approach, using *Light From The Dark* as described here is a fast way to trigger consciousness in your servitor.

Living Purpose

Immediately after Birth you can give your servitor its first instructions and let it begin working for you. The nature of your instruction will depend upon the nature of the servitor. It is wise, however, to give direct instructions, even when the instructions are embedded in the servitor's Vision.

Imagine you've created a servitor to help improve your self-confidence. The exact nature of the servitor's powers is already fully established. After the Birth, however, you should call on the servitor and speak instructions. You may say something like, 'I have called you to begin working for me now. Give me the confidence I seek.' Speak this out loud, while holding an image of the servitor in your mind.

For other servitors, instructions are vital. If you've created a servitor to bind enemies, the servitor will need to be instructed directly each time there is an enemy to be bound.

Some servitors will not be required immediately. If you've created a servitor for future use, after the Birth you should still call the server and acknowledge its existence, and give it permission to go into hibernation until called upon. The important point is to call the servitor, so that an initial communication has taken place.

The servitor is alive. It is yours and it will work for you. Its Living Purpose is proceeding as planned, and all you need to do is keep your side of the bargain. Remain aware of your servitor, feed it as promised, and enjoy the results that you achieve.

You do not need to dismiss the servitor, or banish it after calling. You simply open your eyes, or if they are already open, look away from the sigil and go about your day. If you remain aware of the servitor, that is fine. Only if you find the awareness of your servitor troubling or distracting should you do anything about it. In such cases, call the servitor and ask that it remain stealthy unless directly called. Tell it outright that you don't want to be troubled by an awareness of it, and ask it to remain unseen, but still able to be called with ease.

Your servitor has been created and is alive with a purpose. Magickal results will follow.

Death

If you've created a servitor that is destined to dissipate upon completion of a certain set of conditions, there is nothing that you need to do at the time of death other than dispose of the sigil. If you've created a servitor to help you win a competition, and you win that competition, and the servitor was instructed to dissipate upon achieving success, know that the servitor is already gone.

In other situations you may decide that you want to end a servitor's life simply because it is no longer required, and you would rather complete its life with death than let it linger in starvation as your attention moves away from it. In such cases, you only need to call the servitor, thank it for the work it has done, tell it that it has fulfilled its destiny, offer gratitude and tell it to complete its existence with death. If the servitor is housed in your body, you should first command the servitor to leave your body at the moment of death. If it is embedded in a physical object, you can stop thinking of the object as magickal, and then discard it. I like to leave such objects by the side of rivers so long as they blend with the environment, but there is nothing to prevent you from throwing the object in the trash.

The written record of your servitor can be retained, including the writing you performed during Conception, but you should cut off the sigil and destroy it. You can scribble it out, burn it (carefully), bury it, or just trash it. It's no longer magickal, so there's no need for ceremony. You are not obliged to keep the written record, but may find it useful when creating future servitors. A record of what's worked most effectively, and how your servitors have developed over the years, can be highly instructive.

You may find that following its death, you still picture the servitor, and this may lead you to wonder if it's still alive. Do not allow yourself to be fooled into thinking that these thoughts are anything other than memory. Servitors don't have ghosts.

If you are bothered by memories of the servitor, you can poison it using *The Fatal Flaw* to ensure it has been destroyed. Recall the flaw and speak the words as set out in your original instructions, with the sigil in sight; this will ensure that there is nothing left of the servitor but a memory. This is rarely required, but is there as an option in case you are bothered by your memory of the servitor.

It is fine to remember a servitor with a sense of gratitude, but although

you can respect the work it has done, do not allow yourself to grieve for a servitor that has been destroyed. To live with purpose is something we all long for, and this is a gift that you gave your servitor, so there is nothing to mourn.

Retasking

When you've been working with a servitor for some time, you may be satisfied with results but wish to add an extra ability, or refine a power.

This is called retasking, and is a rewriting of the servitor's very existence.

If you only want to issue new instructions that are in keeping with the servitor's established power and purpose, then call it and give it those commands. If you actually want to rewrite the servitor's soul, you can do so.

First, work on the Vision and note the changes you want to make. Then, call the servitor and tell it that you are going to change its purpose and powers. You then go through the Conception process again, writing a variation on the original outline. If you change too much, this process can cause the servitor to become ineffective. Only make modifications that are in keeping with the initial intention of the servitor.

Imagine you're running a small business selling an online video course, but then you expand into selling books. You could just command the servitor to sell books as well, but if the initial purpose states that, 'You will promote my online video course,' then those new commands will probably go unheard. So you call this servitor, and retask it by rewriting the purpose to include book promotion.

You are, of course, free to create a new servitor, but when you have a particularly successful servitor you may prefer to modify its abilities than start from scratch.

When modifications are complete, destroy the first piece of paper, and keep the one you have just written out.

There is no need to go through the Birth process again. Your servitor exists and is being modified, not created anew. Read the text out loud, read it in your mind, call the servitor again (even though it has remained present throughout the writing) and instruct it in accordance with its new powers.

Servitors work quickly, but can also plan ahead, so it's best not to modify a servitor every week on a whim. Only modify if the need truly arises.

If a servitor is not working as well as you want it to, retasking is rarely the solution. You can experiment, but it may be better to take what you have learned and create a new servitor. Retasking is best reserved for servitors that are producing consistent results.

Group Servitors

You can make servitors with a group of people, and the benefit of doing so is that a servitor created by many people will have a lot more energy. If the servitor is working on one task, this is effective.

Imagine a group of magickal workers who are all in the same band, and they create a servitor to help with sales of their CD. This is ideal, because several people are working to create one servitor that works on one project. The combined energy is amplified onto that one result.

However, if one hundred people work on a single servitor with the aim of improving their luck when gambling, each person can only get out as much as they put in. Although group servitors such as this are often created, I have never seen one that is more powerful than a lone servitor.

If you do create a group servitor, it requires everybody to be present for the establishment of a Vision (which must be agreed upon), Conception, Gestation, Birth and the call to Living Purpose. Some servitors are tasked to respond to any member of the group, while others can be instructed to respond only if everybody calls the servitor at the same time.

Finding a group of occult workers is rarely easy, but it can be done. Many couples create servitors for a shared purpose. So long as you have a clear and harmonious desire, the servitor will be effective.

The Pathway to Results

Results manifest when you least expect them, in ways that you could never have imagined. If there's a strange occurrence that appears to be a result, or a step in the right direction, don't dismiss it as coincidence. This is how magick works, so call up your servitor and give thanks for the progress that's being made.

Patience is difficult to achieve when you have a strong desire, but it is the best way to ensure results. The more patient you are, the faster you get results. One way to achieve this is to remember that you have handed the magick over to the servitor. You no longer need to worry about how the result will manifest, in magickal terms. So forget about it. Don't seek the result, or hope or wish for it. Know that results are coming. If there is anything you can do in the real world to aid the result, or to make it more likely, you should do so. Your real world effort is amplified by your servitor.

You can use a servitor in harmony with other magick. I often warn against using every tool in the box. It can be tempting to fire twenty different rituals at one problem to ensure that you get the result. In truth, more magick doesn't always make better magick. It's better to find the magick that works for you, and perform it with confidence. But, if you create a servitor to make money, there is no harm in working money magick alongside it to help open the pathways. If you use a servitor to subdue an enemy, you can also use binding rituals to make it easier for the servitor to do its job. I should stress that this additional layer of magick is not a requirement, but I know many people will want to combine the magick, so this is my way of saying that if you want to create a blend of powers, you can do so.

Remember the importance of patience, and know that while some servitors can work with stunning power from the outset, others take some time to warm up and get to grips with reality. Others work by making long-term plans, and results may not be immediate. Accept this, and allow results to come when they will.

If, after some time, you have no results, do not kill the servitor and assume that it has failed. Become more relaxed about the results and if need be, call on the servitor and modify your commands.

The best results come when you seek something that is beyond current possibility, but not in the realms of fiction. Ask for results that would not be

obtainable without magick, but not for results that you'd regard as a miracle.

As an occultist, you fashion a good life by creating many magickal leaps that help your life progress, rather than drawing down one huge miracle. If you can keep that in mind, and allow your servitor to do its job, you will get the results you seek.

Servitors can work to manifest a new reality, to influence the thoughts and feelings of others, to change aspects of your personality, or to enhance your perceptions. Can you imagine the potential of this magick, when used wisely?

The best way to discover the truth about servitors is to create one, and see the magick come to life.

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Damon Brand is the author of many books, including *Magickal Riches, Magickal Protection, The Greater Magickal Angels* and *Words of Power*.

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